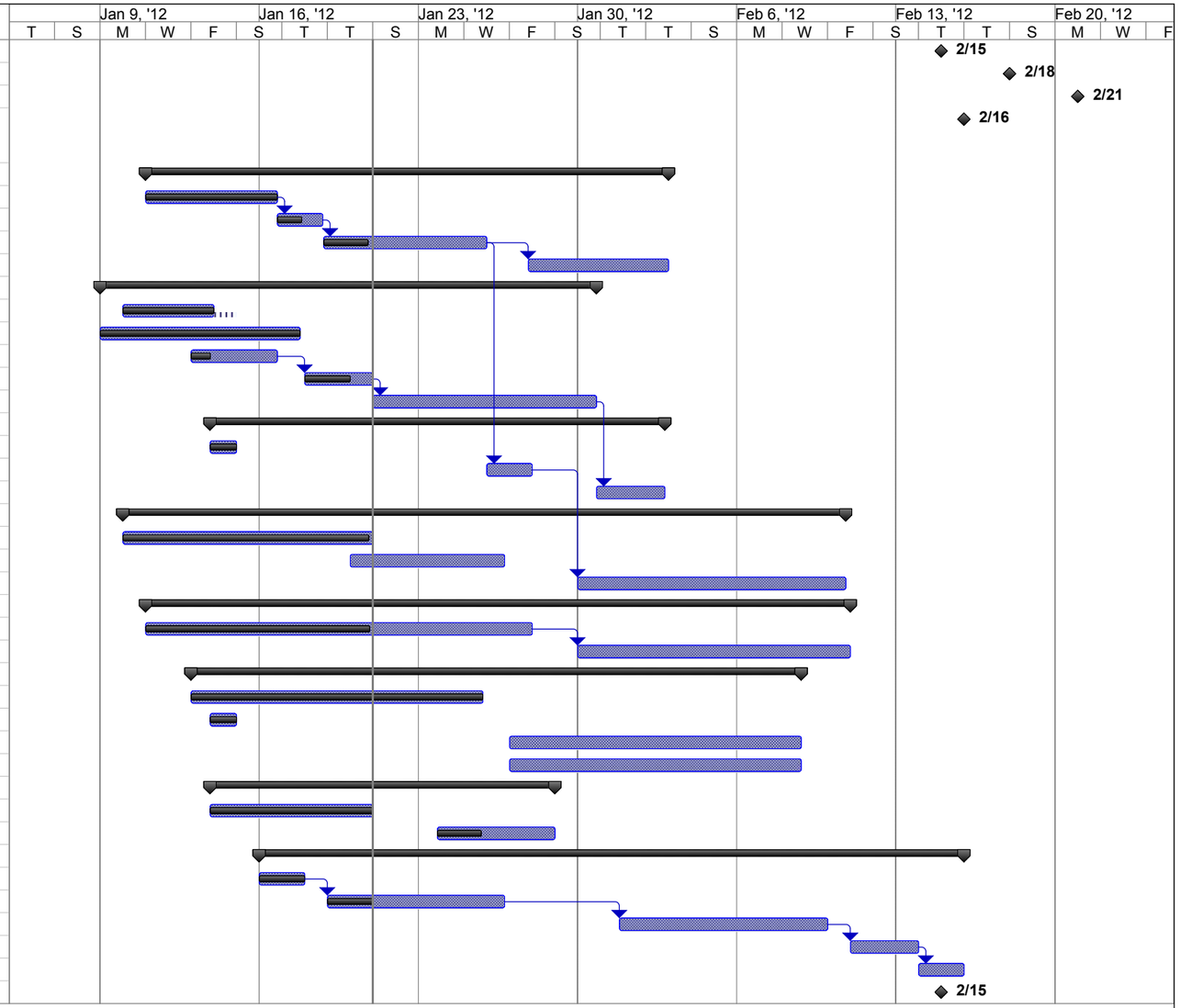
ID	Task Name	Duration	Start	Finish	Predecessors	Resource Names
1	Sponsor Night	0 days	Wed 2/15/12	Wed 2/15/12		
2	Scrimmage?	0 days	Sat 2/18/12	Sat 2/18/12		
3	Ship Robot	0 days	Tue 2/21/12	Tue 2/21/12		
4	Chairman's, Woodie Flowers, and Website Award Due (Noon EST)	0 days	Thu 2/16/12	Thu 2/16/12		
5	**Drive Train**	**25 days**	**Wed 1/11/12**	**Thu 2/2/12**		**Karen Orton**
6	Initial Design	6 days	Wed 1/11/12	Mon 1/16/12		
7	CAD	2 days	Mon 1/16/12	Wed 1/18/12	6	
8	Construction	8 days	Wed 1/18/12	Wed 1/25/12	7	
9	Bumpers	7 days	Fri 1/27/12	Thu 2/2/12	8	
10	**Manipulator**	**23.67 days**	**Mon 1/9/12**	**Mon 1/30/12**		**Steve Oltrogge**
11	Prototyping Launcher	6.67 days	Tue 1/10/12	Sat 1/14/12		
12	Prototyping Arm	9 days	Mon 1/9/12	Tue 1/17/12		
13	Prototyping Transfer	4 days	Fri 1/13/12	Mon 1/16/12		
14	CAD	4 days	Wed 1/18/12	Sat 1/21/12	13	
15	Construction	10 days	Sat 1/21/12	Mon 1/30/12	14	
16	**Wiring**	**22 days**	**Fri 1/13/12**	**Thu 2/2/12**		**Will Feddeler**
17	Brainstorming/Training	3 days	Fri 1/13/12	Sat 1/14/12		
18	Drive Train Wiring	3 days	Thu 1/26/12	Sat 1/28/12	8	
19	Manipulator Wiring	3 days	Mon 1/30/12	Thu 2/2/12	15	
20	**Programming**	**34 days**	**Tue 1/10/12**	**Fri 2/10/12**		**Phani Gaddipatti**
21	Code components	14 days	Tue 1/10/12	Sat 1/21/12		
22	Controller	7 days	Fri 1/20/12	Thu 1/26/12		
23	Debug	12 days	Mon 1/30/12	Fri 2/10/12	18	
24	**Quality Assurance**	**35 days**	**Wed 1/11/12**	**Sat 2/11/12**		**Audrey Moss**
25	Observing	21 days	Wed 1/11/12	Sat 1/28/12		
26	Testing	14 days	Mon 1/30/12	Sat 2/11/12	25	
27	**Special Projects**	**29.33 days**	**Fri 1/13/12**	**Wed 2/8/12**		**Molly Erickson**
28	Backboard/Hoop	14 days	Fri 1/13/12	Wed 1/25/12		
29	Bumb	3 days	Fri 1/13/12	Sat 1/14/12		
30	Cubbies	14 days	Fri 1/27/12	Wed 2/8/12		
31	PVC Frame	14 days	Fri 1/27/12	Wed 2/8/12		
32	**Website**	**18.33 days**	**Fri 1/13/12**	**Sat 1/28/12**		**Ravi Gaddipatti**
33	Update Content	8 days	Fri 1/13/12	Fri 1/20/12		
34	Biographies	7 days	Mon 1/23/12	Sat 1/28/12		
35	**Animation**	**33.67 days**	**Mon 1/16/12**	**Wed 2/15/12**		**Dylan Collins**
36	Storyboarding	2 days	Mon 1/16/12	Tue 1/17/12		
37	Modeling and Textures	8 days	Thu 1/19/12	Thu 1/26/12	36	
38	Animation	10 days	Tue 1/31/12	Thu 2/9/12	37	
39	Rendering	2 days	Sat 2/11/12	Mon 2/13/12	38	
40	Editing/Compositing	2 days	Tue 2/14/12	Wed 2/15/12	39	
41	Animation Due	0 days	Wed 2/15/12	Wed 2/15/12		



Project: 2012_Build_Season_fixed_co
Date: Sat 1/21/12

Task	Project Summary	Inactive Milestone	Manual Summary Rollup	Progress
Split	External Tasks	Inactive Summary	Manual Summary	Deadline
Milestone	External Milestone	Manual Task	Start-only	
Summary	Inactive Task	Duration-only	Finish-only	